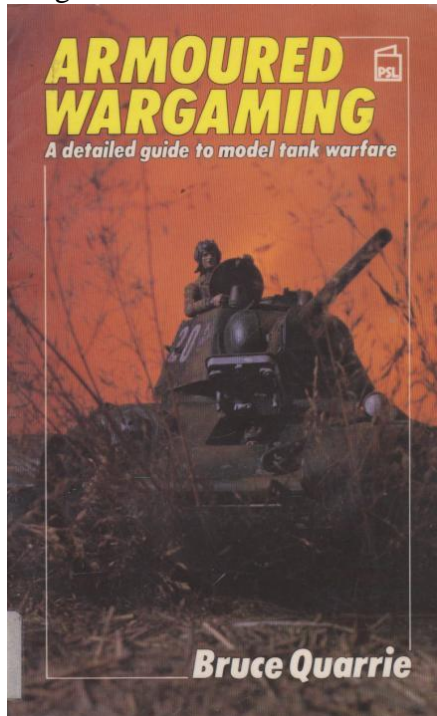


ARMoured WARGAMING: A DETAILED GUIDE TO MODEL TANK WARFARE BY BRUCE QUARRIE

Review by Paul Le Long

This is a great little book which is both a short history of tank warfare and a set of rules with which to reproduce armoured warfare on the table-top. It is all written in a simple, accessible style which is well laid out and easy to read. There are lots of photographs throughout the book of armoured fighting vehicles to accompany the text along with some photos later on of wargames in action.

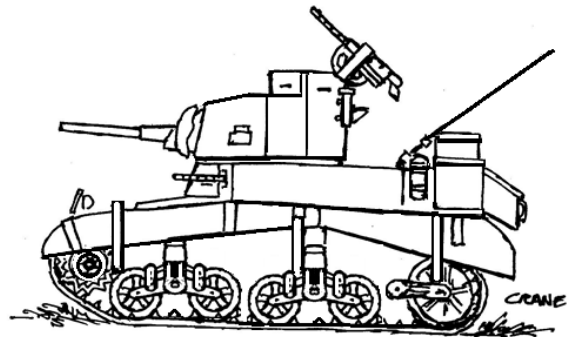


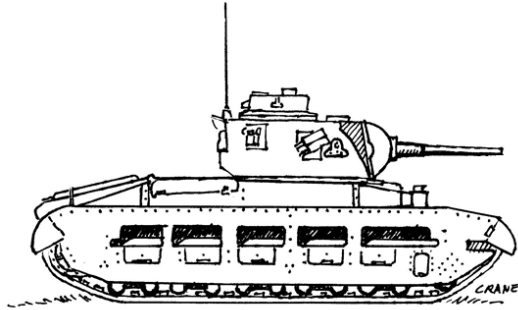
What do you get? Chapter One is "Tank Design and Evolution 1916-39." Self-explanatory. Chapter Two covers World War II and chapter Three covers the post-1945 era, which since the book was published in 1988 means Vietnam, Korea, Arab-Israeli wars and the Cold War in Europe. All of these chapters take a fairly basic but nevertheless interesting look at tank developments and evolution and how the machines were used in the various periods and theatres. Then we have a chapter on "Tanks in Action," which is a sort of "what was it like to be in a tank battle" section.

Taken together, the first four chapters offer just over 100 pages on the history and practice of armoured warfare from the earliest days of the tank up to the 1970s. If this is a subject that interests you and you want a handy little volume on the subject without going into too much detail (this is not a rivet-counter's reference manual), then this book would be a good buy.

The final 20 or so pages of the book provide playing rules and advice on how to represent armour on the table-top. The author discusses ground, time and model scales, simultaneous movement, orders, observation, anti-tank guns, armour penetration and minefields. You don't need to follow his rules slavishly – this section is an interesting read in its own right and will provide food for thought if you are writing your own rules for armoured warfare.

The last few pages have several very useful tables of tank armour thickness, armour penetration of various guns depending on range and so on. This covers most of the main tanks and weapons of most of the main armies from WWI to the 1970s. Once again this is not a geeky manual but a useful resource regardless of the rules you may be using or constructing. Not exhaustive but no glaring omissions either.





Recommended for anyone with an interest in the subject and is just starting out in armoured warfare (it is possibly a little basic for experts on the period) and an absolute must for anyone writing their own rules for tank battles.

Details:

- ☐ **Paperback:** 128 pages
- ☐ **Publisher:** Patrick Stephens Ltd (16 May 1988)
- ☐ **ISBN-10:** 0850599369
- ☐ **ISBN-13:** 978-0850599367

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