Halo Urban Warthog (Hotwheels)
RRP £4.99, in this case though £1.99

Review by Jonathan Aird

It is, by now, well established that I have no real background on the world of HALO. It’s also quite well established, I hope, that this matters not a fig other than to be aware that there are a seemingly endless stream of vehicles and spaceships and alien monsters provided as spin-off merchandising from the HALO video games and that many of these products are very useful for the Science Fiction or Modern Era wargamer. This is a perfect example—the Hotwheels Diecast Urban Warthog is a very lightly armoured all-terrain vehicle, equipped with a driver and passenger seated position and a rear standing crew position to serve a small mounted gun.
The vehicle is nicely painted in a light tan with a splinter pattern – there are even appropriate decals marking out “no stand” areas and the overall appearance is far superior to the usual Hotwheels / Matchbox style car presentation. This could happily be used from the box by a lot of gamers, even the wheels don’t have the usual plastic looking silver hubs that are a frequent feature of similar toys. There’s some nice detailing in the driver’s position, the gun is a little crude but could easily be enhanced with a little shadowing paint to pick out the detail that is actually there in the mount.

The model is about 70mm long and 35mm wide – making it for 28mm figures about 15 foot long and 7.5 feet wide – pretty chunky, but it looks good alongside 28mm Science Fiction figures. For the price it is pretty much perfect, and I’ve purchased a reasonable sized fleet of them from my local discount store.