Chariot Race

By Kevin White

Introduction

I was looking for some paper Gladiators on Wargames Vault. A company called Permes were offering a "bundle" of figures called Rome Aeterna which included Gladiator figures. I purchased the bundle for £3.88 and found that I had some chariots together with some cavalry and civilian patricians too (you can buy the chariots on their own for £1.66). The chariots inspired this race game which draws heavily on the usual Hollywood clichés!



The Game

The game is played on a gridded surface. I am using hexes, but squares will do equally well. Each turn consists of two phases; the movement phase and the event phase. The winner is the first to complete one circuit of the track.

Run ten races. The winner receives six points, second place five points, and so on until last place receiving one point. If you crash out of the race you don't receive any points. After ten races total all the points for each chariot to discover the Victor Ludorum

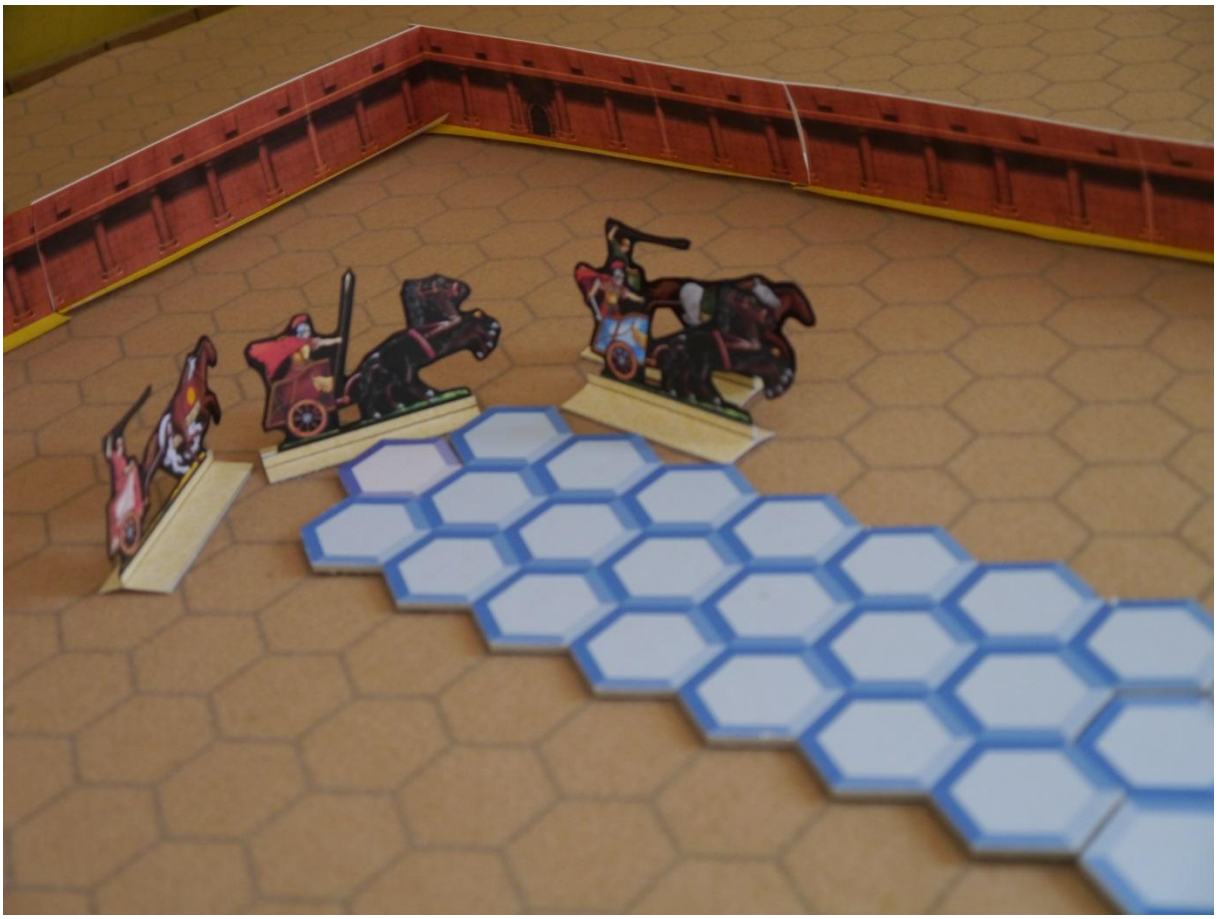
The Movement Phase

Roll 1D6 for each chariot and move that number of hexes.

The Event Phase
Roll 1D6 for each chariot. The highest score draws a card from the event deck. If there is a tie for high score all those tied draw a card.

The Event Deck
To construct the deck, score and fold along the red line. Glue the front and back of the cards together and cut them out. Print pages one to six once and page seven six times to give you an Event Deck of 36 cards. Eighteen are marked with an event and eighteen with no event. Of the eighteen that have an event, six are positive and twelve are negative.

The event cards can throw a spanner in the works. In one race I had adopted one particular chariot and was well in the lead. Coming around the bottom bend into the home straight I was the high score for the event phase and drew, “Reigns slashed – crash out of the race.” Take nothing for granted!



Superior Horses

Roll again



Superior Horses

Roll again



Superior Horses

Roll again



Superior Charioteer

Retain this card and play it against any negative effect card



Superior Charioteer

Retain this card and play it against any negative effect card



Superior Charioteer

Retain this card and play it against any negative effect card



Horse stumbles

Fall back one hex



Horse stumbles

Fall back one hex



Horse stumbles

Fall back one hex



Reigns slashed

Crash out of the race



Reigns slashed

Crash out of the race



Reigns slashed

Crash out of the race



Stabbed by Opponent

Fall back two hexes (-1 on all movement until end of race)



Stabbed by Opponent

Fall back two hexes (-1 on all movement until end of race)



Stabbed by Opponent

Fall back two hexes (-1 on all movement until end of race)



Hit with whip

Fall back one hex



Hit with whip

Fall back one hex



Hit with whip

Fall back one hex



No Effect



No Effect



No Effect



No Effect



No Effect



No Effect

